

Check your answers to Monday's puzzles.

## Magic: The Puzzling—*Guildpact* Solutions

Jeff Till

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- [Jeff Till Archive](#)

Here are the solutions to [Monday's Magic: The Puzzling puzzles](#).






### Part I: Replication Aberration

#### Puzzle 1a:

1. Play the [Island](#) from your hand.
2. Tap enough of your lands to add seven Blue and two Red mana to your mana pool.  
Leave [Steam Vents](#) untapped.
3. Use   to animate [Genju of the Spires](#).
4. Use   to cast [Rain of Embers](#), killing your [Mountain](#) and returning [Genju of the Spires](#) to your hand.
5. Use   to animate [Genju of the Falls](#).
6. Use  to cast [Genju of the Spires](#) on [Steam Vents](#).
7. Attack with your Genju.
8. After no blockers are declared, use   to animate your [Steam Vents](#) via [Genju of the Spires](#). This makes it a 6/1 that will attack for lethal damage.










### Puzzle 1b:

1. Play the [Island](#) from your hand.
2. Tap all your lands for nine Blue and two Red mana.
3. Cast [Niv-Mizzet](#) and [Drowned Rusalka](#).
4. Use   to animate [Genju of the Spires](#).
5. Use  to sacrifice your animated land via your Rusalka. Discard any card and draw a card. Target [Gelectrode](#) with [Niv-Mizzet](#)'s trigger.
6. With [Gelectrode](#) out of the way, sacrifice [Wild Cantor](#) for  and cast [Surge of Zeal](#) targeting [Niv-Mizzet](#).
7. Use  to sacrifice your Rusalka. Discard any card and draw a card. Target your opponent with [Niv-Mizzet](#)'s trigger.
8. Attack with [Niv-Mizzet](#) for the other four damage.



### Puzzle 1c:

1. Play an [Island](#).
2. Tap all of your lands except for one [Island](#) to add ten Blue and two Red mana to your mana pool. Make sure that the untapped [Island](#) is not the one you just played.
3. Use      to animate each of your Genjus.
4. Use   to cast [Rain of Embers](#), killing your [Mountain](#) and returning [Genju of the Spires](#) to your hand.



- Use to cast [Genju of the Spires](#) on [Steam Vents](#).
- Use to animate your [Steam Vents](#) via [Genju of the Spires](#). It still has one damage on it, and will go to your graveyard. Both Genjus will return to your hand.
- Use to cast [Genju of the Falls](#) on an untapped [Island](#).
- Use your remaining to animate your Genju, and attack for the final three damage.

### Puzzle 1d:



- Play a [Mountain](#).
- Tap enough of your lands to add five Blue and three Red mana to your mana pool. Leave your [Genju of the Spires](#)-enchanted land untapped.
- Use to cast [Gelectrode](#).
- Use to cast [Surge of Zeal](#) targeting [Gelectrode](#).
- Tap [Gelectrode](#) targeting [Dripping-Tongue Zubera](#).
- Use to cast [Rain of Embers](#). With that on the stack, [Gelectrode](#) will untap. Tap it to destroy the Zubera and put the 1/1 token into play.
- [Rain of Embers](#) will resolve, kill all of your opponent's potential blockers.
- Use to animate [Genju of the Spires](#).
- Attack for the remaining six damage.

## Part II: Ideas Unbound

### Puzzle 2:

1. End your turn.
2. The rest of the solution occurs as a stack of instant effects during your opponent's upkeep.
3. Tap all lands for 27 mana.
4. Tap [Niv-Mizzet](#) to draw a card. The [Underworld Dreams'](#) trigger is stacked, then [Niv-](#)



5. Cast [Gigadrowse](#), replicate five times, all targeting your Guildmage. (21 mana, six [Gigadrowse](#) on stack)



6. Cast [Rewind](#), replicate four times, each other targeting a unique [Gigadrowse](#) copy (one being the original).

7. Upon each resolution of [Rewind](#), untap three [Izzet Boilerworks](#) and an [Island](#), tapping them for eleven mana.



8. This puts [Rewind](#) and [Gigadrowse](#) into your graveyard and leaves you with 56 mana and a copy of [Gigadrowse](#) on the stack.

9. Cast [Remand](#) targeting [Gigadrowse](#) and replicate it. Target the original [Remand](#) with the copy.

10. The copied [Remand](#) returns the original to your hand, and you draw a card. The [Underworld Dreams'](#) trigger is stacked, then [Niv-Mizzet's](#), targeting Mandark. Let the Mizzet trigger resolve, dealing one damage to Mandark.

11. This leaves a Dreams trigger on the stack and two cards in your library.
12. Repeat steps 9-10 two times, leaving you with 44 mana. You deal two more damage and draw your entire library.


13. Cast [Stream of Consciousness](#) with no targets, replicate once.
14. Before the replicate trigger resolves, cast [Induce Paranoia](#) on the original Stream. This puts Stream, [Induce Paranoia](#), [Gigadrowse](#) and [Rewind](#) in your grave. (36 mana)
15. Let the replicate trigger resolve, targeting all four cards in your library with the copy of Stream.

16. Repeat steps 9-10 four times to draw your library again. (20 mana)
17. Cast [Gigadrowse](#), replicate three times. (16 mana).
18. Cast [Rewind](#), replicate three times, each targeting one of the three new [Gigadrowse](#).
19. After getting the mana from the [Rewinds](#), you will have 44 mana.
20. Repeat steps 13-19 as often as needed to kill Mandark with a ton of Dreams triggers on the stack.

# Part III: Battle Royale

## Puzzle 3:

### Playing as the Gruul:

1. Both players will choose to put their shock lands into play untapped. (-2 life).
2. With the [Gruul Turf](#) ability on the stack, Player A (called Alan) will tap [Skarrg, the Rage Pits](#) for mana. Alan will replay [Skarrg, the Rage Pits](#).
3. Player Alan will choose to enchant [Djinn Illuminatus](#) with [Hypervolt Grasp](#).
4. Before combat, Player B (Bob) will tap his Skarrg and Signet and activate [Ulasht](#), targeting [Petrahydrox](#). [Petrahydrox](#) will return to Alan's hand.
5. Bob will pass priority. Alan will tap [Gelectrode](#) to deal one damage to [Gruul Scrapper](#). Alan will take a damage (-3 total) from [Burning-Tree Shaman](#) (BTS).
6. Alan will cast [Gigadrowse](#) targeting [Ulasht](#) (and grant [Gelectrode](#) flying). With [Gelectrode](#)'s uptap ability on the stack, Bob will remove another [Ulasht](#) counter targeting [Gelectrode](#).
7. With [Ulasht](#)'s ability on the stack, Alan will cast [Leap of Flame](#) targeting [Steamcore Weird](#) (triggering both of [Gelectrode](#)'s and [Tibor and Lumia](#)'s abilities – giving flying to itself.)
8. [Gelectrode](#) will untap. Tap it to deal one damage to [Gruul Scrapper](#) (Alan takes one from BTS).
9. Bob sacrifices [Wild Cantor](#) for  and use [Ulasht](#) once more to target [Ogre Savant](#).
10. [Tibor and Lumia](#)'s ability resolves, destroying every one-toughness creature, [Ogre Savant](#), and [Gruul Scrapper](#).
11. Alan can use [Ulasht](#) to ping another of Bob's creatures, allowing for one more point of trample damage later.
12. Bob attacks with all of his creatures. Alan's first-strike [Steamcore Weird](#) will block [Streetbreaker Wurm](#), and [Tibor and Lumia](#) will block [Skarrgan Skybreaker](#) - otherwise specific blocks are fairly unimportant since all attackers have trample.
13. Before damage is put on the stack, [Niv-Mizzet](#) will use its ability to draw a card and deal one damage to [Gruul Guildmage](#), killing it. (-1 due to BTS).
14. [Djinn Illuminatus](#) will tap to deal one to [Burning-Tree Bloodscale](#), killing it (-1 due to BTS).
15. That leaves 32 points of offense and 16 points of defense, meaning Alan will take 16 more damage.
16. Finally, Bob will sacrifice [Skarrgan Skybreaker](#) to deal three more damage to Alan, for a grand total of 25 damage.



### Playing as The Izzet:

1. Bob will not will choose to put his shock lands into play untapped, but Alan will.
2. Alan will choose to enchant [Izzet Guildmage](#) with [Hypervolt Grasp](#).
3. Alan will tap his lands and Signet for 🌊🌋🌋.
4. Alan will tap [Izzet Guildmage](#) and [Gelectrode](#) to deal two damage to Bob.
5. Alan will cast [Gigadrowse](#) targeting [Skarrgan Firebird](#). Target [Ogre Savant](#) with [Tibor and Lumia](#)'s ability.
6. Untap [Gelectrode](#) and deal one more damage to Bob.
7. Alan will cast [Leap of Flame](#) targeting [Izzet Chronarch](#). Target [Tibor and Lumia](#) with its own ability, and allow the flying ability to resolve before the damage ability. Before either ability resolves, untap [Gelectrode](#) and deal one more damage to Bob.
8. Bob will tap his land and Signet, and sacrifice [Wild Cantor](#) for a total of three mana. He will sacrifice [Skarrgan Skybreaker](#) to kill [Wee Dragonauts](#), and remove two of [Ulasht](#) counters to kill [Ogre Savant](#). In the process, Bob will take three damage from [Burning-Tree Shaman](#). (6 damage total so far)
9. Alan will attack with all of his remaining fliers, none of which can be blocked. They will deal a total of 15 damage.
10. Bob can sacrifice [Gristleback](#) to gain two life back (and lose one to BTS).
11. All together, 20 damage was done to Bob, falling short of the 25 dealt to Alan. Gruul wins.